

VCUarts Qatar - Film and Design Minor Courses

Spring Semester 2024

Course Registration Number	VCCU Department	Course Department and Number	Section	Credit	Type	Course Title	First Name	Last Name	Class Room	Sunday	Monday	Tuesday	Wednesday	Thursday	From	To	Starts	Ends	Grade Mode	
44599	LAS	ENGL 250	Q01	3	Lec	READING FILM	Jesse	Ulmer	255	U		T			3:30 PM	4:50 PM	9-Jan-24	2-May-24	A-F	
<p>This course will develop students' visual literacy by exploring and analyzing the various elements of film (cinematography, lighting, editing, art direction, acting and sound, among others). Examples will be drawn from both U.S. and world cinema and from all eras of filmmaking.</p>																				
44606	LAS	WRLD 230	Q01	3	Lec	INTRODUCTION TO WORLD CINEMA	Sadia	Mr	255					R	2:00 PM	4:40 PM	9-Jan-24	2-May-24	A-F	
<p>This course is an overview of the main theoretical frameworks, critical concepts and debates devoted to non-Hollywood world cinemas, with special emphasis on the rethinking of national cinema and the problematizing of identity in an increasingly transnational era. Broad interdisciplinary readings in film theory, film history and cultural studies will be supplemented by case studies of particular cinemas and filmmakers, so as to convey an appreciation of the main international movements in the history of cinema.</p>																				
40280	GDIS	GDIS 491	Q01	3	Stu	TOPICS IN DESIGN: SOUND EXPLORATIONS FOR CREATIVE PRACTICE	Michael	Simone	Herzard	216			T		R	2:00 PM	4:30 PM	9-Jan-24	2-May-24	A-F
<p>A unique and demanding elective course focusing on the development of sound to inform individual creative practice. The course will explore diverse digital tools, modular synthesis and field recording to generate and compose experimental soundscapes. In addition to making sounds, the course will examine musical genres relative to technology, culture, art and design. The course does not require any previous knowledge of music or instruments.</p>																				
43822	FASH	FASH 391	Q01	3	Wsp	FASHION WORKSHOP: COSTUME DESIGN FOR FILM AND THEATER	Eisher	de Veuve	241					R	2:00 PM	4:30 PM	9-Jan-24	2-May-24	A-F	
<p>In this course students will gain an understanding of the basic principles involved in designing costumes for film. Through class discussions, homework assignments and projects, students will gain an understanding of what defines a costume; how costumes help direct the narrative of performance; how to analyze a script or story for costume needs; what goes into creating a costume from a design perspective; and how costume design is a part of a collaborative effort.</p>																				
44854	PAPR	PHTO 280	Q01	3	Stu	MOVING PIXELS	Peter	Witz	NA		M		W		5:30 PM	7:30 PM	9-Jan-24	2-May-24	A-F	
<p>This course is an Introduction to digital video, computer imaging and interactive multimedia as tools of artistic expression and social inquiry.</p>																				
32416	PAPR	PHTO 281	Q01	3	Lec	DIGITAL IMAGING I	Khalifa	Al-Ohaidli	Dak Rm /268		M		W		5:30 PM	7:30 PM	9-Jan-24	2-May-24	A-F	
46756	PAPR	PHTO 281	Q02	3	Lec	DIGITAL IMAGING I	Rola	Khayat	Dak Rm /268			T		R	9:30 AM	11:30 AM	9-Jan-24	2-May-24	A-F	
<p>In this course students will study of fundamental techniques and processes of digital image-making, including image capture, manipulation and digital printing. Emphasizes professional standards, technical proficiency and individual artistic expression. Digital still image camera is required.</p>																				
44442	ARTQ	ARTS 391	Q01	3	Lec	TOPICS: MISE-EN-SCÈNE	Maysa	Al-Mumin	282		M				2:00 PM	4:40 PM	9-Jan-24	2-May-24	A-F	
<p>This course is an introduction to design theory within the creative content in film and its impact on storytelling. Films with noteworthy production design as well as effective visual and audio composition will be viewed and studied to exemplify expressive modes of mise-en-scène through the lens of design analysis. Students will study and learn to examine visual composition to acquire a broad knowledge of the relevance and theoretical application of design in film.</p>																				
44444	ARTQ	DESI 395	Q01	3	Stu	FILM AND DESIGN STUDIO II	Johan	Granberg	266			T		R	2:00 PM	4:30 PM	9-Jan-24	2-May-24	A-F	
<p>This studio course seeks to understand narrative in current media such as web-based media, virtual reality and augmented reality. The course includes a review of theories and methodologies relative to narrative in current media using hands-on projects.</p>																				